

## **Discoveryland Lesson April 12**

### **Gr. 1-8 Theme for April “Matthew The Rock”**

**God Story:**

Easter Sunday Matthew 28:1-10

**Big Idea:**

Jesus' life rocks heaven and earth.

**Key Verse:**

The Lord is my rock and my place of safety. He is the God who saves me.  
My God is my rock. | Psalm 18:2a (NIRV)

**Video**

<https://www.youtube.com/watch?v=fcXtmlDy7bw&list=PLB5r2P47beqIm-mu7XPRyi-Zwtye477vo&index=5>

Afterwards discuss the following:

- What was the Life Story about in today's video?
- What was the God Story about?
- What does Easter mean for us? Why do we celebrate it?

Explain that when we say Jesus' life rocks heaven and earth, it's because Jesus changed everything!

For family fun see the Egg Hunt activity in the preschool section.

### **Preschool-Kindergarten – Easter Sunday Mark 15-16, Luke 22-24, Matthew 26-28 (choose your favourite)**

**Key verse:**

[Jesus said,] “I died, but look—I am alive forever and ever!” | Revelation 1:18 (NLT)

**Big Idea:**

“Jesus is Alive”

**Lesson:**

Tell or read the Easter story to your child. Talk about amazing things that happen, but are hard to believe are true (like the resurrection).  
You can also talk about the new life that comes in the Spring time (plants, animals, etc) and how it reminds us of the new life in Jesus.

**Activities:****Egg Hunt**

If you have plastic Easter eggs, you can fill them with Christian symbols (cut out of paper) and hide them around the house and yard. Leave one egg empty. Allow your child(ren) to search for the eggs but not open them. Once they are found, you can open them and talk about the symbols. When they open the empty egg they might feel sad that it does not have anything in it. Tell them that is how the disciples felt when Jesus died. Tell them that the empty egg reminds us of the empty tomb and that Jesus is Risen!

**Paper Butterflies**

If you have craft supplies, you can make paper butterflies with your children. Butterflies are another symbol of new life. Maybe you will see some outside soon!